

```
#include<stdio.h> /* RADIX SORT */
#include<math.h>
```

```
int arr[100],n;
struct queue
{
int data[10];
int front,rear;
}q[10];
```

```
void radix( )
```

```
{
int i,i1,j,s,pos,c,max;
for(i=0;i<c;i++)
```

```
{
//reset queues
for(i1=0;i1<10;i1++)
{
q[i1].front=-1;
q[i1].rear=-1;
}
for(j=0;j<n;j++)
{
s=(arr[j]%(int)pow(10.0, i+1))/(int)pow(10.0, i);

q[s].rear++;
q[s].data[q[s].rear]=arr[j];
if (q[s].front==-1) q[s].front=0;
}
pos=0;
for(j=0;j<10;j++)
{
while(q[j].front!=-1 && q[j].front <= q[j].rear)
{
arr[pos++]=q[j].data[q[j].front];
q[j].front++;
}
}
}
printf("\n");
}
```

```
for(i=0;i<n;i++)
if(i==0) max=arr[i];
else if(arr[i]>max) max=arr[i];

c=0;
while(max>0)
{
max=max/10;
c=c+1;
}
```

```
void main()
```

```
{
int i,j;
```

```
printf("Please enter the number of elements \n");
scanf("%d",&n);
```

```
printf("please enter the elements \n");
for(i=0;i<n;i++) scanf("%d",&arr[i]);
```

```
radix( );
printf("the sorted elements are \n");
for(i=0;i<n;i++) printf("%d\t",arr[i]);
}
```